
Title: Britannia Vol I

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Political History of Britannia

The dark ages of
Britannia is the name
given to that long
span of time when the
infamous Triad of
Evil stalked the realm
and challenged all to
defy them.

The first era of the
Dark Ages came to an
end with the defeat of
the evil wizard
Mondain and his
minions, as chronicled
in the very first
Ultima. The feudal
lords were weak and
scattered, consumed by
trivial wars over the
scraps left by the
passing of Mondain.
It was through the
valiant efforts of an
unlikely hero that the
foul Mondain was
tracked to his lair
and slain.

A Few years of
restless peace followed
Mondain's downfall.
So long had the world
shuddered beneath
Mondain's yoke that
many found it hard to
believe that he had
actually disappeared.
In truth, his
teachings were far
from dead. His
apprentice, Minax,

rose to power soon
after and challenged
the fledgling
city-states that were
beginning to evolve.
Another age of despair
was sweeping the
land.

Minax's powers upon
her maturity
surpassed that of her
mentor. With this
power she swept the
continent with utter
terror, twisting and
corrupting everything.

Time itself could not
elude the evil Minax,
for even the past
could not protect those
who sought refuge
from her. Finally,
there arose yet
another hero out of
legend who dared
challenge her in her
own castle and
destroyed her. This
ended the Second Era
of Darkness as told
in Ultima II.

Twenty years past,
filled with
tranquillity and
prosperity. Then
disturbing omens
appeared, followed by a
mysterious appearance
of a fiery island.

And so began the
Third Era of the
Dark Age as told by
Iolo the bard in
Ultima III. It was
during this time, Lord
British, sovereign of
a incipient empire
called for heroes of
the people to assemble.

Only four answered
this call. To them
fell the responsibility
to destroy Exodus, the
son of Mondain and
Minax.

They trailed leads
transversing dungeons
and mountains, and to
this day all are
remembered in song
for their valiant
efforts. The mystical
Time Lord assisted
them, and helped them
elude the great Earth
Serpeant and gain
access to Exodus's
Fortress. The very
bricks of the Keep
rose against them as
described in Iolo's
tales to reach the evil
off-spring. Little is
said concerning the
final confrontation,
other than evil had
been defeated, and thus
passed the third
member of the Triad
of Evil.

From the rubble rose
Sosaria, and Lord
British was able to
unite all of the people
of the mainland, and
even a few of the
distant isles, and
bring them under one
rule. The new
Empire of Britannia
brought about a long
sought after peace,
and a time of
prosperity. Numerous
expeditions were
launched to destroy
the remaining pockets
of evil, and to explore
the new world,
mapping most of the
sovereign nation.
With the Triad
defeated, Lord British
dedicated himself to
raising the quality of
life for his subjects.
To this end, three
mighty structures
were built. The
Lycæum, where in
sits the great
observatory, Empath

Abbey, where scholars meditate upon the teachings of the ancients, and the Great Castle of the Knight's Order of the Silver Serpeant.

The rest of the realm was divided amongst 8 major towns and cities, each to devise its own political faction, all of course loyal to the king, and all to better the social and economic growth of the fledgling nation. Numerous smaller villages arose between these towns, and all worked toward prolonging the Era of Prosperity.